Ready, AIM, Teach— Using Quality Matters to Apply Technology to Our Courses

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Symposium Outline

- Introduction to AIM and Quality Matters (QM)
- Quality Matters Technology Standards
- Applying QM Technology Standards to Online and F2F Courses
- Q&A with Linda Summers





What is AIM?

- AIM = <u>A</u>lign, <u>I</u>mprove, <u>M</u>eet expectations for high quality online courses
- Peer review of online and hybrid courses using QM standards
- Detailed feedback on course from the student perspective
- Focus on aligning course objectives with course components





What is QM?

- QM = Quality Matters (6th ed) = rubric for high quality online/hybrid courses
- Peer-developed standards by which courses are evaluated
- Standards are periodically evaluated and revised based on user recommendations and current research in teaching and learning



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What is QM?

- 8 standards (with multiple sub-items) for higher ed courses:
 - Overview/Introduction, LOs, Assessment, Instructional Materials, Activities/Interaction, Technologies, Support, Accessibility
- Courses earn points based on peerevaluations with constructive feedback to guide revisions
- Points from o to 100, minimum score of 85 meets the standards

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What is QM?

- Focus on <u>alignment</u>
- Alignment = connection between: (1)
 goals & objectives, (2) instructional
 activities, and (3) assessment of learning





Multiple standards reference technological aspects of effective course design

- S 1.5 Clearly state minimal tech requirements
- S 1.6 Clearly state expected computer skills/digital literacy
- S 8.6 Provide accessibility statements for all required technologies



Standard 6 focuses on Course Technology

- 4 specific review standards to consider
- Aim is for course technologies to help facilitate—rather than impede—learning
- Not technology for its own sake!





Tools are used to support learning objectives/competencies

How?

Align w/course & unit objectives by supporting assessments, materials, activities

What?

Software/apps for content delivery/feedback

- discussion boards, gradebooks
- assignment/quiz tools
- social media, announcements
- etc.





Tools promote learner engagement/active learning

How?

Facilitate ongoing interactions with instructor, other learners, course materials

What?

- webinars for real-time interaction
- shared documents/wikis for asynchronous
- automated self-check exercises
- simulations for input & feedback





Variety of technology used in course

How?

Ensure course is not text-based only

What?

- instructor-created videos
- wikis for group collaboration
- blogs for student journals
- animations
- web-based voice tools to practice pronunciation, vocabulary



Info on data and privacy protection provided

How?

Course design, tool usage, settings can enhance student privacy

What?

- links to privacy policies
- permission for pseudonyms for non-ISU tools
- create closed groups on social media sites
- etc.





Applying QM Technology Standards to Online and F₂F Courses





Quality Matters (QM)

Q&A

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